

Goal:

Unleash creativity with a simple dynamic and speedy game process. The outcome will be innovative out-of-the box ideas and questions.

The participants are inspired to put out courageous ideas with no time to consider or hesitate. Evaluation will happen in the next step. Speed, trusting the process and growing collaboration are the essence of this workshop.

What you need:

- 15-50 participants
- 30-45 minutes
- Cardboard A5 and a pen for everybody
- Bell or gong
- Enough space to stand in a circle.

The workshop:

Remarks:

"card pass" means passing the card in your hand to the left and receiving a card from the right.

"rating" means that you give each idea or question between one (not interesting) and five (do it!) points. You write down the number on the lower back of the card, then fold it so that the next person cannot see your number.

The rating should be based on creativity, feasibility and expected impact of the idea.

In the process you increase the size of the "group" for the rating five times. A group can only put one rating on every card. So you end up with 5 ratings per per card with the best rating being 25.

Groups are set up with persons standing on the right in the circle.

Process:

Intro:

1. The workshop participants should create a circle. The facilitator explains the game and introduces a topic.

For example: We know that avoiding food waste can have a significant impact on sustainability. Think of the most radical idea on how to drastically reduce food waste.

2. Each participant holds a card and a pen. They have now <u>2 minutes</u> to develop an idea and write it down in max. two sentences the top of the card. Courageous or "impossible" ideas are all welcome. After two minutes the facilitator rings the bell. The card is passed to the neighbor on the left.

Round 1 (1 minute)

- 1. The bell rings
- 2. Every participant reads the text, flips the card over and writes a rating on the lower end.
- 3. At the ring of the bell all participants fold the lower end of the card to cover their rating and hand it to the neighbor on the left.



Round 2 (2 minutes, 2 group members)

- 1. The bell rings.
- 2. You form a group with your righthand neighbor. You have two cards for two ratings.
- 3. Read out the idea on card one, briefly discuss your joint rating, write it down and fold the card. Do the same with card 2.
- 4. At the ring of the bell you hand your two cards over to the left and receive two new cards.

Round 3 (3 minutes):

- 1. The bell rings
- 2. You form a group with your two righthand neighbors. You have three cards for three ratings.
- 3. Read out the idea on card one, briefly discuss your joint rating, write it down and fold the card. Do the same with card 2 and 3.
- 4. At the ring of the bell you hand your three cards over to the left and receive a new card.

Round 4 (4 minutes)

- 1. The bell rings
- 2. You form a group with your three righthand neighbors. You have four cards for four ratings.
- 3. Read out the idea on card one, briefly discuss your joint rating, write it down and fold the card. Do the same with card 2 to 4.
- 4. At the ring of the bell you hand your four cards over to the left and receive a new card.

Round 5 (5 minutes)

- 1. The bell rings
- 2. You form a group with your four righthand neighbors. You have five cards for five ratings.
- 3. Read out the idea on card one, briefly discuss your joint rating, write it down and fold the card. Do the same with card 2 to 5.
- 4. At the ring of the bell each group member keeps a card for the final round.

Round 6 (about 5 minutes)

- 1. The facilitator asks everybody to unfold their card and quickly sum up the five ratings.
- 2. The facilitator now asks for the highest rating in the room.
- 3. The card (or the number of cards are then collected and pinned to the pinboard (max. three)
- 4. The facilitator reads out the ideas on the card with the highest rating. Applause.

Evaluation

- 1. The idea with the loudest applause or the highest rating will then be used to form the question / idea of the day.
- 2. The facilitator finds a team of three to record the question on video and upload it on the website, together with some information about the group, the school and contact details.



If you have time you can choose to create a short film (2min max) with an explaining scene or a visualization of your ideas with a chance to be broadcast the next day.

Youth & Children

3. Your question / idea / video will then be curated by a team of 22 student journalists in the HAW university, Hamburg.

Upload your video to our website: https://youth4planet.com/cop28-action/cop28upload/

Find help for filmmaking here: https://youth4planet.com/cop28-action/media-downloads/

Possible headlines for the workshop:

Health Transport / Mobility

Resilience Education/Future Skills

Relief & Recovery Natural Earth Systems

Capacity building (Circular) Economy

Stocktaking Land Use

Finance system Food / Agriculture

Trade system Oceans / Water

Gender equality Climate litigation

Energy / Industry Cross-cutting themes

Just transition Technology / Innovation

Multilevel action Inclusion

Urbanization Frontline Communities

Built Environment

Peace & Security

Or get inspiration for topics in some of our videos: https://youth4planet.com/videos/ https://earthbeat.youth4planet.com/stories/

How to make films with the smartphone:

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